Hello,



Diploma of Design
Bachelors of Games and Interactivity

Audrey Juventia

8 June 2001 • Indonesian
28 Bouverie Street, Carlton, VIC, 3053

Enthusiastic artist eager to contribute to team success through hard work, attention to detail and excellent organizational skills.

A quick learner, and a bubbly hardworker with multiple experiences from different jobs

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PROFESSIONAL EXPERIENCES

3D Artist & Community M. | 01.2025 - 03.2025
@ Buzzy.gg

- Streamline development process with workflow and communication tools
- 3D design and modeled props and assets for creative camps composed of basic shapes
- Answering user support tickets about their needs and challenges toinstitutions.
- Participate in community-building activities like content creation and live event engagement
- Creating and designing models using tools like Blender for game creation kits on platforms such as Roblox Studio and Unity

3D Interactive Designer | 02.2022 - Present
@ Nightcode (Freelance)

- 3D design and modeled assets, making sure everything is completed in time
- Illustrated concept arts, texture, and icons for UI/UX needs
- Communicated with clients and managers to ensure that everything is according to the brief given.
- Demonstrated creative inputs and high quality visualization, following the practices learnt in game development using current software and guidelines.
- Built corporate brands by designing cohesive looks between elements such as logos
- Researched trends and projected industry changes to capitalize on opportunities.

Junior Graphic Designer | 08.2021 - 02.2022
@ Metamorphosys Creative Agency

- Built corporate brands by designing cohesive looks between elements such as logos
- Researched trends and projected industry changes to capitalize on emerging opportunities.
- Created designs and collaborated with technical team to complete projects.
- Coordinated, created, and schedule content designs, and periodic updates to company websites
- Design feeds for social media, advertising, and informational purposes.
- Brainstormed different ideas and images for concept arts.
- Worked with art director and other artists to understand project scopes

SOFTWARES

EDUCATION

- Bach. of Games & Interactivity | 08.2020 - 12.2023
  @ Swinburne University of Technology
  GPA : 3.4
- Advanced Diploma of Design | 10.2019 - 06.2020
  @ Swinburne University of Technology
  GPA : 4.0
- Senior High School | 07.2016 - 05.2019
  @ Santa Laurensia
  GPA : 3.3

CERTIFICATION

- IELTS Certificate (8 average)
- Working with Children Check (WWCC)
- AFP National Police Check
- Responsible Service of Alcohol (RSA)

REFERENCE (AVAIL MORE ON REQ.)

- Michael Jukes | Entermission General Manager
  +61 451 050 855 (michaeljukes1@gmail.com)

LANGUAGES

Bahasa Indonesia
English
Japanese
Korean
Chinese

MBTI

I N T J

HOBBIES & INTEREST


Playing Games


Visiting Museums


Read Books


Cafe Hopping

#TeamWork #ProblemSolving #HardWorking #TimeManagement
#Creativity #Communication #Adaptability #DecisionMaking